COACH PITCH RULES

- 1. The home team is listed second on the schedule and will occupy the first base dugout.
- 2. Batters and base runners must wear helmets at all times.
- 3. No batter is allowed to approach the plate until the catcher is in position. Catches may wear catching equipment.
- 4. Coaches may pitsch over or under hand to the batter but must be within 5 ft. of the pitching rubber (circle).
- 5. Any player throwing his/her bat or helmet may be called out by the umpire.
- 6. All players must sit on the bench when not actively involved in the game. Coaches are to be in control of their teams. Only players and coaches are allowed to sit on the bench.
- 7. When the defense gets 3 outs, the bases are cleared and the batting order continues the next inning.
- 8. Each batter is limited to 5 pitches. After the 5th pitch a tee will be used until a fair ball is hit. The home team is responsible for bringing the tee.
- 9. A foul is considered a pitch.
- 10. The defensive team must throw the ball to the pitcher to stop play. Coaches will call time to stop play.
- 11. The coaches are in charge of the game. His/her decision on all plays is final. No protests allowed. Please remember sportsmanship and professional conduct if a conflict should arise.
- 12. The LRC shall place all players on teams.
- 13. An official score is not kept.
- 14. The game length is 3 innings or 50 minutes.
- 15. All the defensive players will be on the field. 6 players play infield and the rest in the outfield.
- 16. Change sides after 3 outs.
- 17. No leadoffs, no overthrows and no stealing.